



## User Defined Function for Discrete Phase Model

Advanced UDF  
Modeling Course

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### **DPM Macros (1)**

- ◆ **Tracked\_particle \*p** DPM Datatype
- ◆ DPM tracks particles in Lagrangian frame
- ◆ Particle data at current position
  - > **P\_DIAM(p)** Particle diameter
  - > **P\_VEL(p) [I]** Particle Velocity
  - > **P\_T(p)** Particle Temperature
  - > **P\_RHO(p)** Particle density
  - > **P\_MASS(p)** Particle mass
  - > **P\_TIME(p)** Current time for particle
  - > **P\_DT(p)** Particle time step
  - > **P\_LF(p)** Particle liquid fraction
  - > **P\_VFF(p)** Particle volatile fraction

## DPM Macros (2)

- ◆ Values of particle properties at entry to current cell
  - > P\_DIAM0(p) Diameter
  - > P\_VEL0(p)[i] Velocity
  - > P\_TO(p) Temperature
  - > P\_RHO0(p) Density
  - > P\_MASS0(p) Mass
  - > P\_TIME0(p) Time
  - > P\_LF0(p) Liquid fraction
- ◆ Values of particle properties at injection into domain
  - > P\_INIT\_DIAM(p) Diameter
  - > P\_INIT\_MASS(p) Mass
  - > P\_INIT\_RHO(p) Density
  - > P\_INIT\_TEMP(p) Temperature
  - > P\_INIT\_LF(p) Liquid fraction

## DPM Macros (3)

- > P\_EVAP\_SPECIES\_INDEX(p) Evaporating species index in mixture
- > P\_DEVOL\_SPECIES\_INDEX(p) Devolatilizing species index in mixture
- > P\_OXID\_SPECIES\_INDEX(p) Oxidizing species index in mixture
- > P\_PROD\_SPECIES\_INDEX(p) Combustion product species index in mixture
- > P\_CURRENT\_LAW(p) Current law index
- > P\_NEXT\_LAW(p) Next particle law index

## DPM Macros (4)

### ◆ Material Properties for particles

- |  |  |
|--|--|
| ➤ <b>P_MATERIAL</b> (p)                  | Material pointer for particles         |
| ➤ <b>DPM_SWELLING_COEFFI</b> (p)         | Swell coefficient for devolatilization |
| ➤ <b>DPM_EMISSIVITY</b> (p)              | Particle radiation emissivity          |
| ➤ <b>DPM_SCATT_FACTOR</b> (p)            | Particle radiation scattering factor   |
| ➤ <b>DPM_EVAPORATION_TEMPERATURE</b> (p) | Evaporation temperature                |
| ➤ <b>DPM_BOILING_TEMPERATURE</b> (p)     | Boiling temperature                    |
| ➤ <b>DPM_LATENT_HEAT</b> (p)             | Latent Heat                            |
| ➤ <b>DPM_HEAT_OF_PYROLYSIS</b> (p)       | Heat of pyrolysis                      |
| ➤ <b>DPM_HEAT_OF_REACTION</b> (p)        | Heat of reaction                       |
| ➤ <b>DPM_VOLATILE_FRACTION</b> (p)       | Volatile fraction                      |
| ➤ <b>DPM_CHAR_REACTION</b> (p)           | Char fraction                          |
| ➤ <b>DPM_SPECIFIC_HEAT</b> (p, t)        | Specific Heat at temperature t         |

## DPM Functions (1)

- ◆ The following functions can be modeled:
  - Body force - custom body forces on the particles
  - Drag - user defined drag coefficient between particles and fluid
  - Source Terms - access particle source terms
  - Output - user can modify what is written out to the sampling plane output
  - Erosion - called when particle encounters “reflecting” surface
  - DPM Law - custom laws for particles
  - Scalar Update - allows users to update a scalar every time a particle position is updated
  - Switch - change the criteria for switching between laws

## DPM Functions (2)

> DEFINE_DPM_BODY_FORCE	Body force
> DEFINE_DPM_DRAG	Drag
> DEFINE_DPM_SOURCE	Source terms
> DEFINE_OUTPUT	Output
> DEFINE_DPM_LAW	Custom law
> DEFINE_DPM_EROSION	Erosion
> DEFINE_DPM_INJECTION_INIT	Initialize injections
> DEFINE_DPM_SCALAR_UPDATE	Update scalars
> DEFINE_DPM_SWITCH	Switch laws

\* **Note:** the arguments to these functions are described in the UDF manual posted in [http://www.fluentusers.com/fluent6/doc/ori/html/udf/main\\_pre.htm](http://www.fluentusers.com/fluent6/doc/ori/html/udf/main_pre.htm)

## DPM Functions (3)

- ◆ The function shown models a custom law
- ◆ The parameter p is a pointer to data structure of type Tracked Particle

```
#include "udf.h"
#include "dpm.h"
DEFINE_DPM_LAW(Evapor_Swelling_Law, p, ci)
{
    real swelling_coeff = 1.1;
    /* first, call standard evaporation routine to calculate mass and
    heat transfer */
    Vaporization_Law(p);
    /* compute new particle diameter and density */
    P_DIAM(p) = P_INIT_DIAM(p)*(1. + (swelling_coeff - 1.)*
        (P_INIT_MASS(p) P_MASS(p))/
        (DPM_VOLATILE_FRACTION(p)*P_INIT_MASS(p)));
    P_RHO(p) = P_MASS(p) / (3.14159*P_DIAM(p)
        *P_DIAM(p)*P_DIAM(p)/6);
    P_RHO(p) = MAX(0.1, MIN(1e5, P_RHO(p)));
}
```

## DPM Functions (4)

- ◆ The law is activated through **Define**→**Models**→**Dispersed Phase**→**Injections...Create**
- ◆ The Set Injections Properties panel comes up where Custom is activated under Laws
- ◆ This brings up the Custom Laws panel where the user can specify the appropriate law

